



VDrift 2009-06-15 per Mandriva Linux 2010.0 & 2009.1

VDrift is a cross-platform, open source driving simulation made with drift racing in mind.

The driving physics engine was recently re-written from scratch but was inspired and owes much to the [Vamos physics engine](#). It is released under the [GNU General Public License \(GPL\) v2](#). It is currently available for [Linux](#), [FreeBSD](#), [Mac OS X](#) and Windows.

This game is in the early stages of development but is already very playable. Currently the game features:

- Simulation-grade driving physics
- Tracks based on famous real-world tracks
- Cars based on real-world vehicles
- Competition against AI players
- Mouse/joystick/gamepad/wheel/keyboard support
- [More...](#)

Homepage:

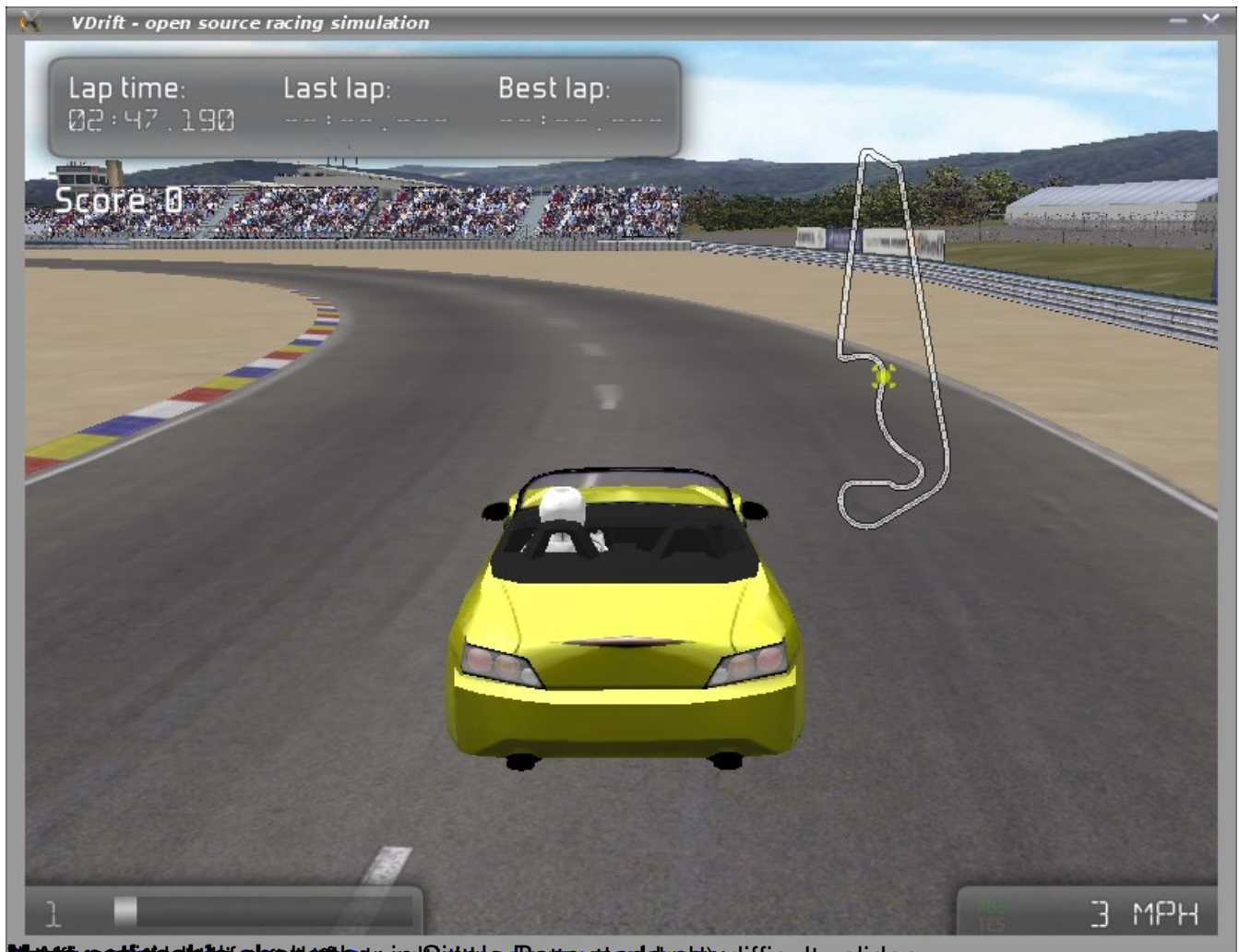
<http://vdrift.net/>

Screenshots:









[http://www.vdrift.org/wiki/Getting_Started#Difficulty_slider](#)



[http://www.vdrift.org/wiki/Getting_Started#Difficulty_slider](#) by Salvatore47